

FALSEFLASH – PRESS KIT

Overview

Title: Falseflash

Developer: Blackscale Studios

Release Date: July 16, 2026

Platform: PC VR (Steam)

Genre: VR, Arcade, Casual

Engine: Unity

Players: Single-player

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Steam Store: <https://store.steampowered.com/app/4726970/Falseflash/>

Short Description

A fast-paced VR panic game where you must stabilize a failing planetary control grid by hitting real fault signals, ignoring false ones, and surviving ten minutes of total system overload.

Long Description

The planet is on the verge of collapse, and the stabilization network is failing fast. In Falseflash, you step into a high-pressure VR control room and fight to keep a planetary system alive for ten minutes while the control grid floods with increasingly chaotic signals.

Every decision matters. Critical faults must be handled immediately, while false alerts are designed to distract and overwhelm you. Miss a real emergency, react to the wrong signal, or lose control of the escalating system, and the entire mission can spiral into catastrophic failure.

As the run continues, new panels activate, signal density increases, and the pace becomes harder to manage. Success depends on quick recognition, steady nerves, and the ability to make the right call under pressure.

Blending intense score-driven gameplay with a lighthearted sci-fi narrative, Falseflash delivers a short but highly replayable VR challenge built around chaos, focus, and split-second decision making.

Key Features

- Fast-paced VR emergency control gameplay
 - Ten-minute campaign with escalating difficulty
 - Distinguish critical faults from deceptive false alerts
 - Increasing system complexity across multiple phases
 - Endless Mode with online leaderboard competition
 - Fully voiced comedic mission briefings and reactions
 - Designed specifically for room-scale VR interaction
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About Blackscale Studios

Blackscale Studios is an independent software and game development studio focused on creating immersive interactive experiences for PC, VR, and virtual worlds.

The studio develops games, creator tools, avatar systems, and real-time animation technology, with a strong emphasis on usability, performance, and player engagement. Its projects range from entertainment software and virtual reality experiences to tools that support content creators and digital communities.

Built primarily with Unity and modern real-time technologies, Blackscale Studios combines technical innovation with creative design to deliver unique interactive experiences for players and creators alike.